

THOMAS A. STEVES

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SUMMARY OF QUALIFICATIONS:

Intensely focused and Passionate Designer, Project Manager, and Educator with extensive experience in Entertainment Industry, Themed / Live Entertainment production and Consumer Products. Comprehensive knowledge of Education, Project Management, Product Development, Design, Quality control, scheduling from client request through completed product distribution. A high energy, can-do individual.

TRAINING:

Solidworks- 3D Cadware Systems Inc.	2007
HVACR – Basic Sheet Metal Training– HVACREDU.NET	2015
Conflict Resolution/ Mediation Certification- CRI inc.	2023
Oregon Shakespeare Festival- Theater Arts- Summer Seminar Student	1990

MANAGEMENT SKILLS

Public Speaking / Meeting facilitation / Team Building /Creative Management /Engineering Management / Consumer Metrics / Brand Building -Trend Forecasting / Costing /Cost Reduction / Scheduling/ Budgeting / Project Documentation Data research and collection / Tech Deck Creation / Presentation Creation and Delivery / Training / Mentoring / Classroom curriculum Design and Instruction

SOFTWARE SKILLS

Macintosh & PC Systems / Applications / Adobe Creative Suite / Solidworks / Zbrush / Maya (Modeling)/ Sketchbook Pro/ Digital Film Editing Programs / NetFabb / Keyshot/ Project Plan 365 /Microsoft Office / Smartsheets / Gantt Charts / Microsoft Teams /

TECHNICAL SKILLS

Project Design, Product Design, Engineering and Development / Brainstorming / 3D modeling / Graphic Design / Graphic and Structural Package Design / Traditional Model Building / Rapid-Prototyping (FDM /SLA / Polyjet) / Direct Digital Manufacturing / Paint Masters / Marketing and Promotional Design / Project Management / Digital Tools Training/ Capital Justification and Procurement / General Machine Shop Capabilities / Vacu-forming technologies / 3D scanning (NextEngine) Data management. Mold-Making/ Fiberglass layup.

TEACHING/ INSTRUCTION SKILLS

Over 20 years of Experience in / Training / Mentoring / Classroom curriculum Design and Instruction. Over 20 Years as a State Certified Substitute Teacher, Experience in Corporate Training for such Corporations as Mattel Inc.

MEMBERSHIPS

National Arts Educators Association	1/2020-Present
Screen Actors Guild	2/2003-Present
Simi Valley Cultural Arts Foundation	2002-Present
Plasterer's Local 200	2004-2007

Education:

Azusa Pacific University, Azusa, California	1/2020- 12/2021
Major- Masters in Art Education; GPA 4.0	
California State University Fullerton; Fullerton, California	2/1994-1/1997
Major- Fine Arts – B.F.A, GPA – 3.18	

Certifications:

California 30-Day Emergency Substitute Teaching Credential	1/2000 - Present
Designated Subjects Career Technical Education Credential	2/2019 - Present
Subject Area- Arts, Media Entertainment, Manufacturing and Product Development.	
Conflict Resolution and Mediation Certification	6/10/2023
Certification under the California Dispute Resolution Programs Act (DRPA) of 1986	

Professional Experience:

Crespi Carmelite High School - Encino, California	11/1/2021 -01/31/2022
Long Term Substitute Teacher- Fine Arts	
Long term substitute teacher for high school fine arts classes.	
Simi Valley Unified School District - Simi Valley, California	9/2018 - 2022
Substitute Teacher	
Regular substitute teacher for all grades from elementary to high school within district.	
Specialize in Fine Arts/ Performing Arts, Mechanical Design and Product Engineering / 3d printing.	
Mattel Inc. - El Segundo, California	2/2010- 10/2011
In- House Digital Arts Instructor	
In –house instructor for designers, teaching digital art programs such as Photoshop, Illustrator and Solidworks.	
Campbell Hall Private School - North Hollywood, California	6/2002- 8/2002
Sumer Arts Program Teacher	
Teacher for summer arts program including fine and performing arts.	
Linden Unified School District - Linden, California	1/2001- 6/2001
Emergency Long-Term Substitute Teacher- High School	
Long- term emergency contract substitute teacher at high school for fine and performing arts classes.	
Stockton Unified School District; Stockton, California	8/2000- 12/2000
Substitute Teacher/ Special Education Substitute Teacher	

Regular substitute teacher for all grades from elementary to high school within district.
Also, long-term substitute for 4-5-6 grade behavioral special education.

General Design / Project Management and Project Engineering Experience **(1990-Present):**

DANIELS WOODLAND INC.

8/2017 -9/2023

FREELANCE AND EMPLOYEE BASED EXPERIENCE- Project Design Management for Themed Entertainment Company. Project Timelines, Project Documentation, Color Design Comps, 3d Modeling for production of large scaled themed environments.

WWW.TS3D.NET

2/1994-Present

FREELANCE - Product Design & Development / Project Management / CAD Modeling Graphic Design/Marketing, Scenic Design, Spatial Theming and Project Management
Design and Development utilizing traditional and digital tools, graphic/ packaging design / marketing materials and project management services for a multitude of consumer product and theming related companies (Client list available upon request)

SPIN MASTER INC.

8/2013-12/2016

Product Design & Development / CAD Modeling / Rapid Prototyping, R&D, Project Management
3D CAD / Industrial product design for a multitude of product lines. Utilizing such programs as Solidworks, Maya and Zbrush, I was a digital modeler, product engineer/ conceptual modeler for physical models and prototypes for the purpose of 3D Rapid prototyping and product development. I was also responsible for research and development for Rapid Prototyping Technologies (trained in SLA, PolyJet, FDM/DDM and 3d scanning) and related capital investment, justification and procurement.

MATTEL INC.

2/2010-10/2011

Digital Design Training, CAD Industrial Design Product Development
Personally trained and coordinated digital design training and seminars of in-house traditional designers in new programs and new technology. Presentation creation and public speaking. Designed CAD products and assets for multiple brands

DISNEYLAND – THE WALT DISNEY COMPANY

8/2004-4/2007

Entertainment Parade Maintenance
Mold Making, Model Building, Sculpting and Animatronic repairs of the Disneyland and California Adventure Theme Park Parade floats as provided by outside vendors.

Theatre and Live Event Art and Design Experience (1988-PRESENT):

(Project Design Management, Scenic Design, Art Department related Fabrication)

Lincoln Dungeons, Stockton Ca.

1988-1990

Into the Woods- Stockton Civic Theater, Stockton Ca.

1991

Once Upon A Mattress, San Joaquin Delta College, Stockton Ca.	1991
Mad Model Party, Los Angeles California	1995,1996,1997,2007
Knotts Scary Farm, Buena Park, Ca.	1995,1996,1997, 2009
Annie- Stockton Civic Theater, Stockton Ca.	2000
Disneyland Parade of Dreams, Walt Disney Company.	2004-2007
California Adventure Block Party, Walt Disney Company.	2004-2007
Daniels Woodland INC. – Treasure Hunt The Ride	2023
Red Dragon Cove, Myrtle Beach, SC (DWL)	2022
Busch Gardens- Darkoaster (DWL)	2022
Dell’osso Farms, Lathrop, Ca (DWL)	2022
Meow Wolf- Baba Yaga Tree- Santa Fe, NM (DWL)	2023
Santa Cruz Beach Boardwalk- Frightwalk (DWL)	2017
Adobe/ Major League Baseball (DWL)	2023
Universal Studios Epic Universe (DWL)	2023
Mattel Adventure Park (DWL)	2023
SCHEELS UTAH/ KANSAS (DWL)	2023
Casa Bonita inc. (DWL)	2022
Elton John Farwell Tour -Live Event (Monster city Productions)	2022

Film and Television, Project Management and Art Experience (1990-2014):

(Project Design Management, Art Department and Design Fabrication)

Karate Cop- Romarc Prod.	1990
True Lies - 20 th Century Fox inc.	1994
Star Wars Special Edition Poster- 20 th Century Fox	1996
Sphere - Warner Brothers Ent.	1997
Species 2 – MGM Studios.	1997
Quicksilver Highway- 20 th Century Fox Television.	1997
Virus - Universal Studios.	1997
Phantoms – Miramax/ Dimension Films.	1997
The Visitor – 20 th Century Fox Television.	1998
Mystic Knights of Tir Na Nog – 20 th Century Fox Television.	1998
Choclatina - American Film Institute.	1998
Alien Episode – American Film Institute.	1998
Out of the Life – American Film Institute.	1998
The Colonels Last Flight – American Film Institute.	1998
Gray Matter – American Film Institute.	1999
The Veil - Faithealer Films Inc.	2000
Paulie Charmed the Sleeping Woman – American Film Institute.	2000
Young Americans - Wonderworld Entertainment.	2000

Profiler – NBC Studios.	1999
Faust - Lions Gate Films.	1999
Stigmata – MGM Studios.	1999
Love and a Bullet - TriStar Pictures.	2002
The Last Samurai – Warner Brothers	2003
The Evil Within - Vision Films.	2003
Gentleman Broncos – Fox Searchlight Pictures.	2008
Bedtime Stories – Walt Disney Pictures.	2008
Bitchslap - 20th Century Fox Home Entertainment.	2009
Finding Nemo Cereal Commercial. Kelloggs / Disney/Pixar	2014
MoonKnight – Disney/ Marvel	2022

Consumer Product Line Design Experience (1994 – 2020):

(Product Design, Package Design – Structural and Graphic)

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| <ul style="list-style-type: none"> • Primal Rage (Atari) • Human Oddities (Barker Bros.) • Street Sharks (Mattel) • Men in Black (Galoob) • Starship Troopers (Mattel) • Flix Tricks (Spinmaster) • Bammer Pipe • Little Tykes • Green Lantern (Mattel) • The Dark Knight (Mattel) • Batman (Jakks Pacific) • HotWheels (Mattel) • Cars (Mattel) • GhostBusters (Mattel) • Barbie (Mattel) • WWE | <ul style="list-style-type: none"> (Wicked Cool Toys) • Monster High (Mattel) • Matchbox (Mattel) • Noddy (SpinMaster) • Rusty Rivets (Spinmaster) • How to Train Your Dragon (Spinmaster) • Paw Patrol (Spinmaster) • 3D Printer Development (Spinmaster) • Digger Slade (Spinmaster) • Meccano (Spinmaster) • ThunderBusters (SpinMaster) • Star Wars (SpinMaster) • Monster Trucks (Spinmaster) | <ul style="list-style-type: none"> • Kawaii Crush (SpinMaster) • Kenetic Sand (SpinMaster) • Brightlings (Spinmaster) • Cabbage Patch Kids (Spinmaster) • Pokemon (Wicked Cool Toys) • Motorblox (Smartlab toys) • Warcraft (Blizzard Ent.) • Boba Fett (Super 7) • Freak Squad (Ts3d) • Ghostbusters:Afterlife (Jazwares) • Killer Klowns From Outer Space (AFXS) • Star Wars (Jazwares) |
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Consumer Product Graphic Design Experience (2007 – Present):

(Packaging, Marketing and Promotional Materials Design)

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| <ul style="list-style-type: none"> • Pokemon (Jakks Pacific) • Planet Heroes (Fisher Price) | <ul style="list-style-type: none"> • Ghostbusters (Sony Entertainment) • Paw Patrol | <ul style="list-style-type: none"> (Spinmaster) • Terranator (Jakks Pacific) |
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- Major League Soccer (Dazadi)
- Mopar (Solid Thought Corporation)
- Kiss- Band (Toynk)
- ABC Television (Toynk)
- Capcom Properties
- (toynk)

Acting for Stage and Screen Experience (1991 – 2008):

Camelot- San Joaquin Delta College- Stockton, Ca.	1991
Jesus Christ Superstar- Summertime Rep, Stockton Ca.	1992
Annie- Stockton Civic Theater, Stockton California	2001
The Passion Play (Multiple)- Shepherd of the Hills, Porter Ranch, CA.	2001,2002,2003,2008
E.R. (Featured) NBC Studios/ Warner Brothers.	1998-1999
The Agency (Featured) CBS Productions.	2000

Screenplays (2003 – PRESENT):

The Last Train to Alcatraz- WGA #953088	2003
Camouflage - WGA # 993122	2004
Miskatonic Med. Copyright @2009	2009

Publications):

Miskatonic Med. GRAPHIC NOVEL	2023
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